

GAMES



Cartography and design

# ED BOURELLE

Ptolus logo and cover pattern illustration

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Ptolus created by

### Monte Cook

Editorial assistance

# SUE WEINLEIN COOK

For more material on the City by the Spire visit

WWW.PTOLUS.COM

Look for FREE miniatures scale map tiles at

#### WWW.SKELETONKEYGAMES.COM



#### **Page Orientation:**

• To optimize printing and get the largest version of each map on a page, some maps have been rotated. To view the maps in their proper orientation, click the View drop-down menu, select Rotate View, and Clockwise. Select Counterclockwise to return to the original page layout.

#### **Bookmarks:**

- The Ptolus Bonus Map Pack is bookmarked according to the Ptolus chapter in which it originally appears.
- Each map in this PDF has a page number for easy reference back to its original source.

#### **Printing:**

- The Ptolus Bonus Map Pack is designed to be printed on your home printer.
- Print all the maps or only the maps you need it is completely up to you.
- Each map is offered on its own page so you can be selective and print only what you need.

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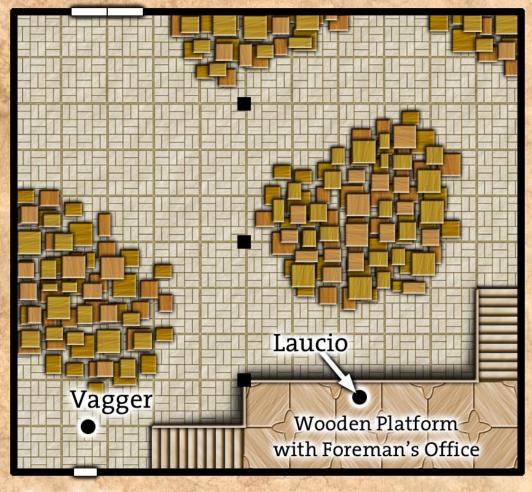
**Product Code: SKGPBMP01** 



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# The Red Warehouse

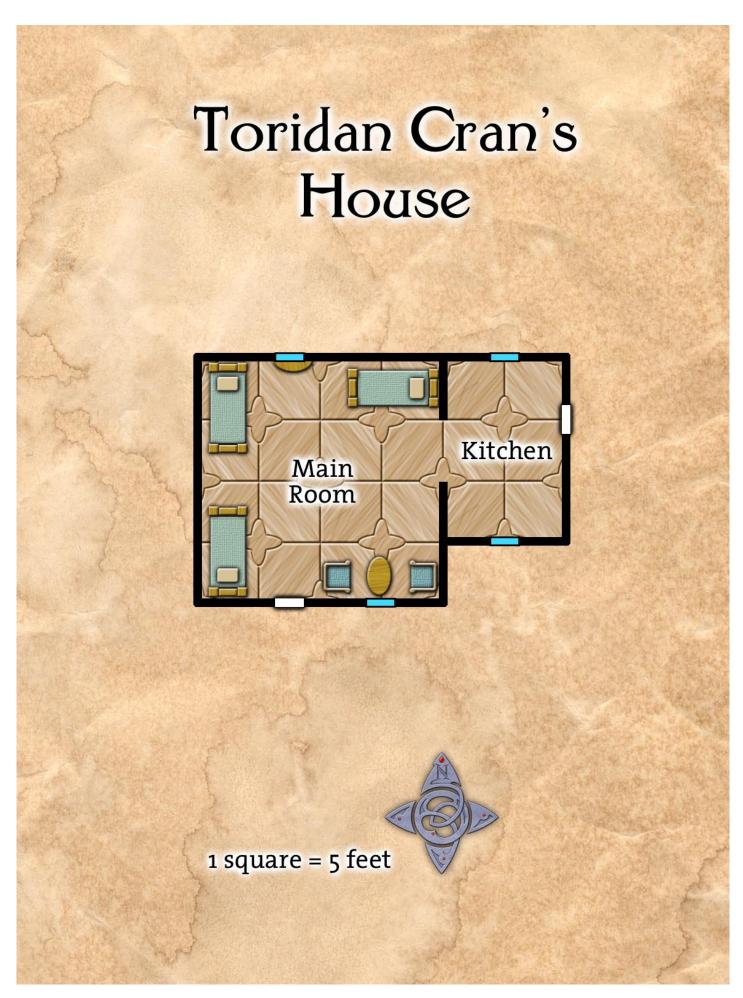
Main Door



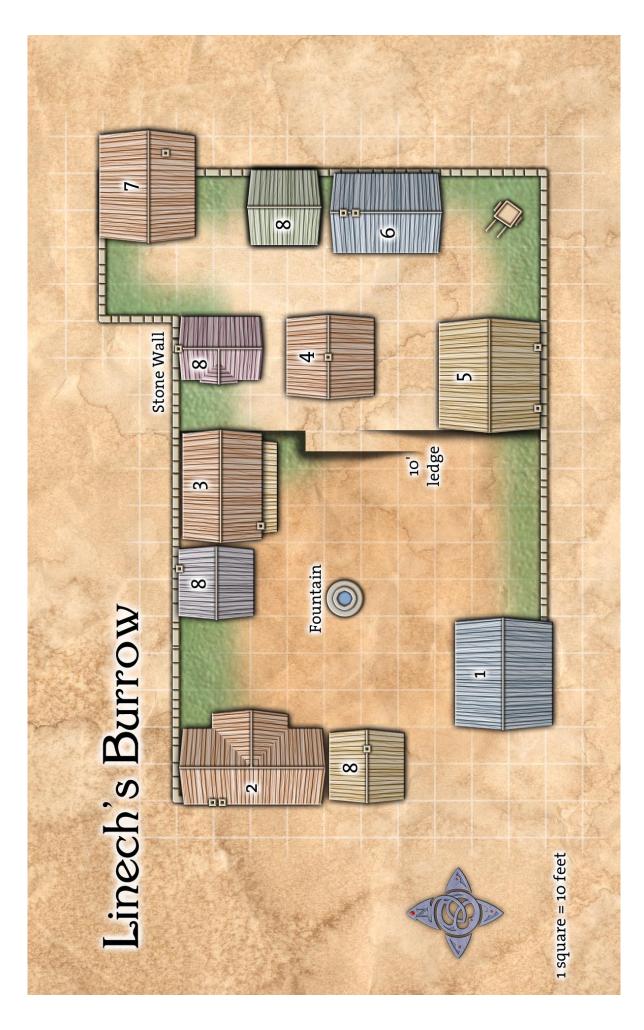
South Door

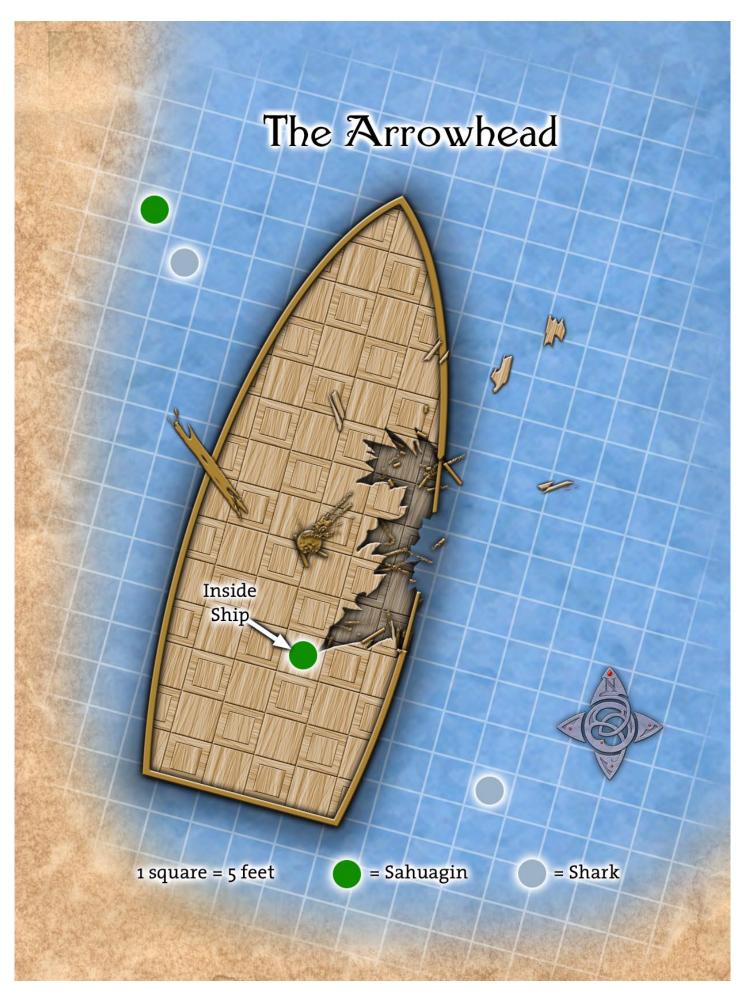
1 square = 5 feet



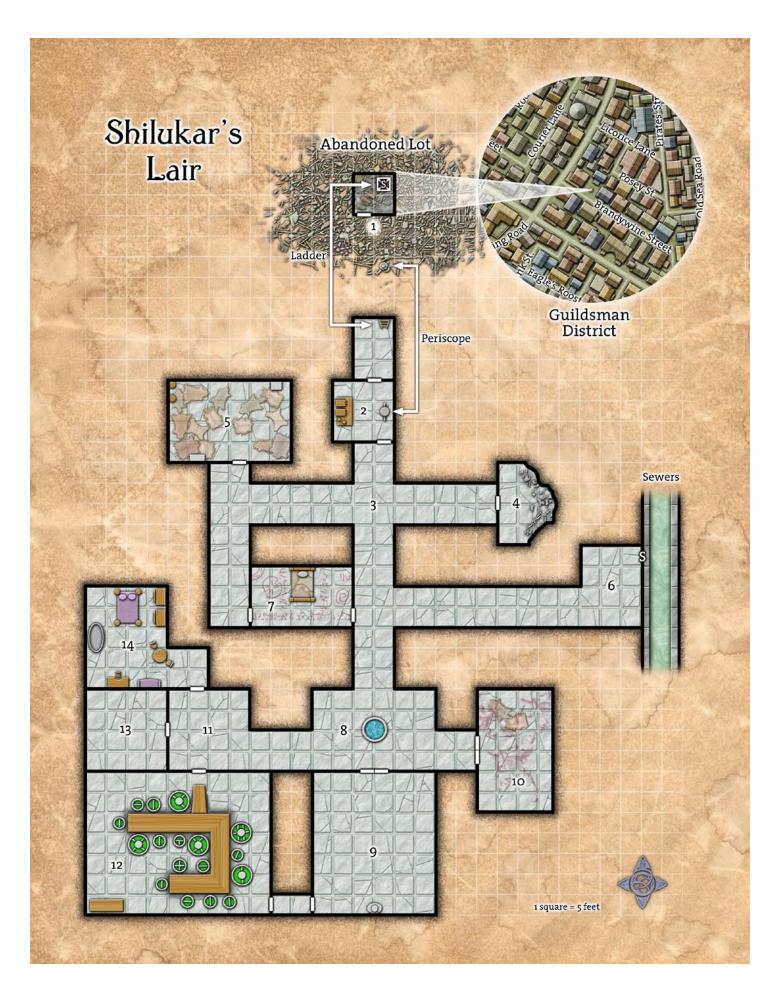


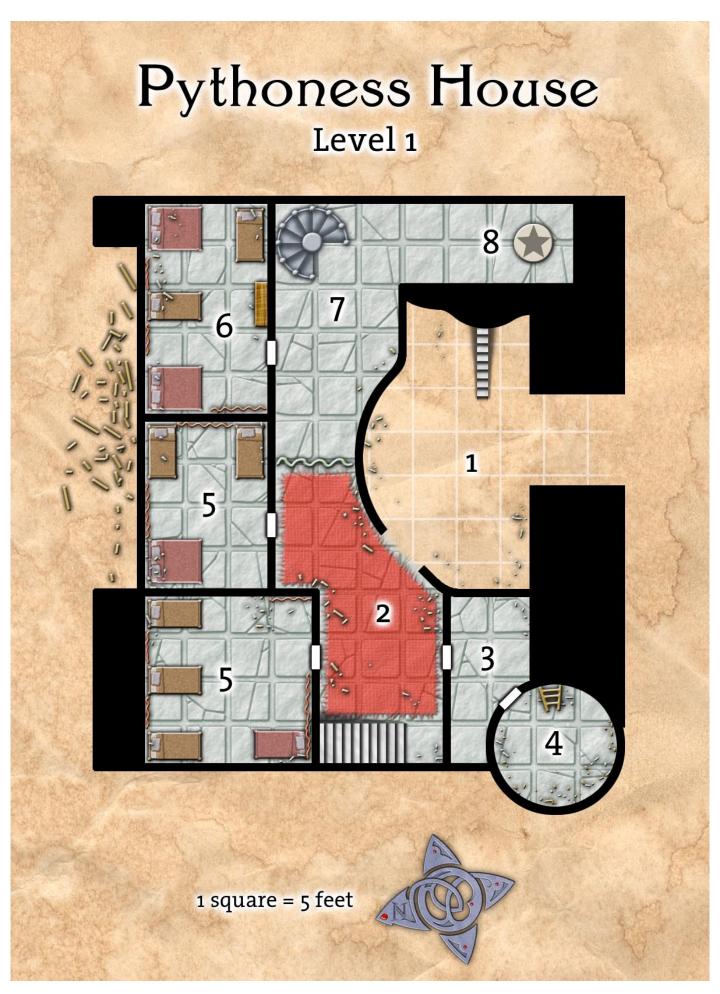




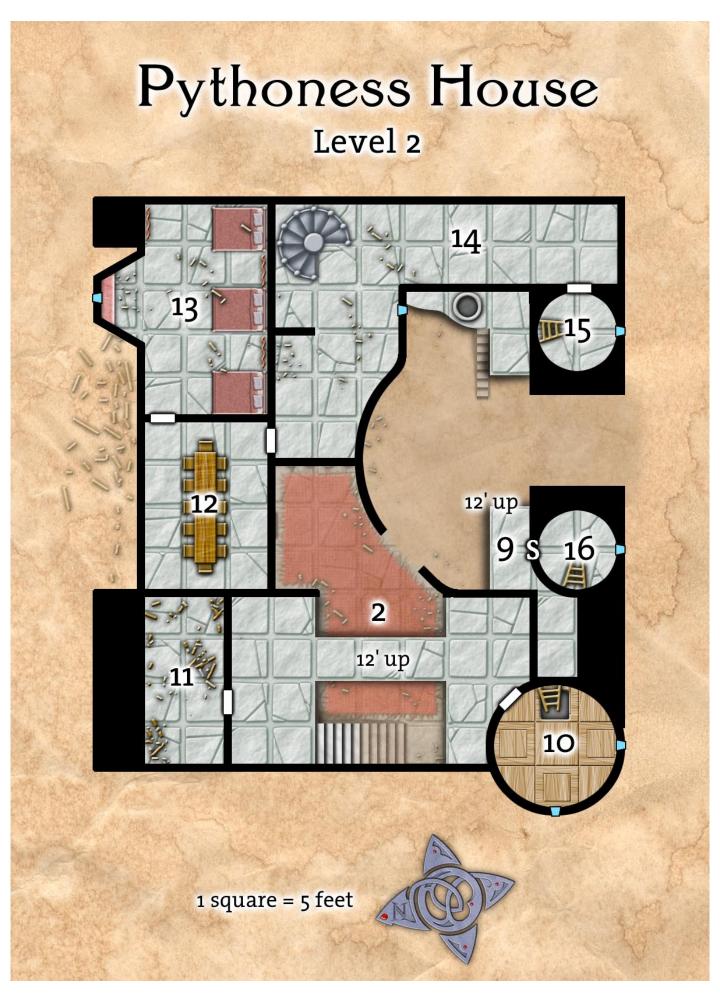


David Holden (free product)

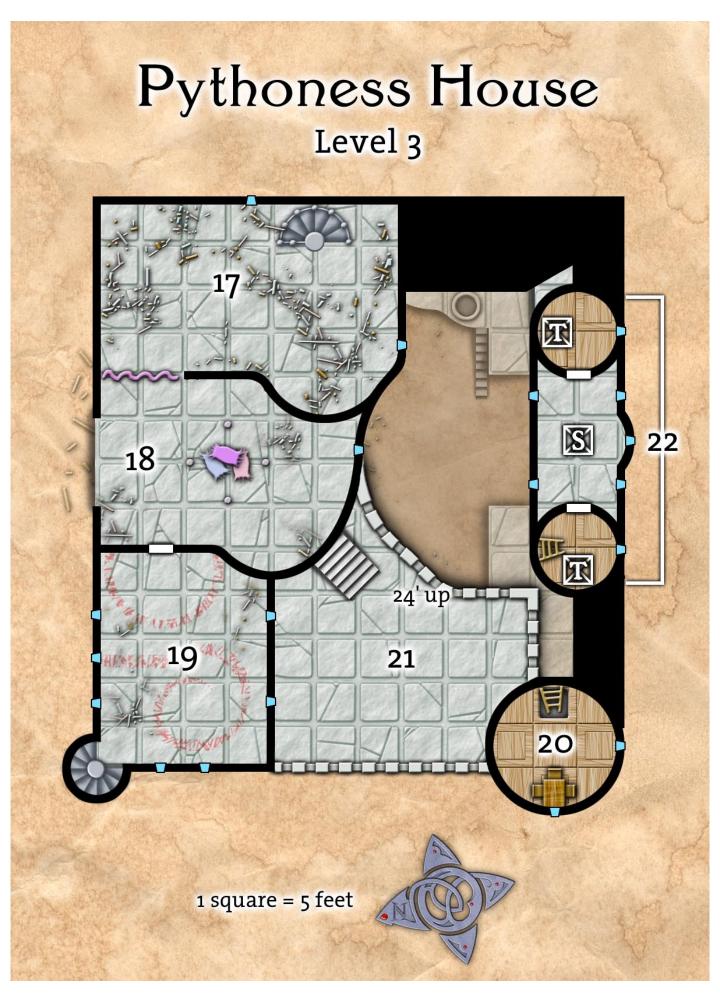




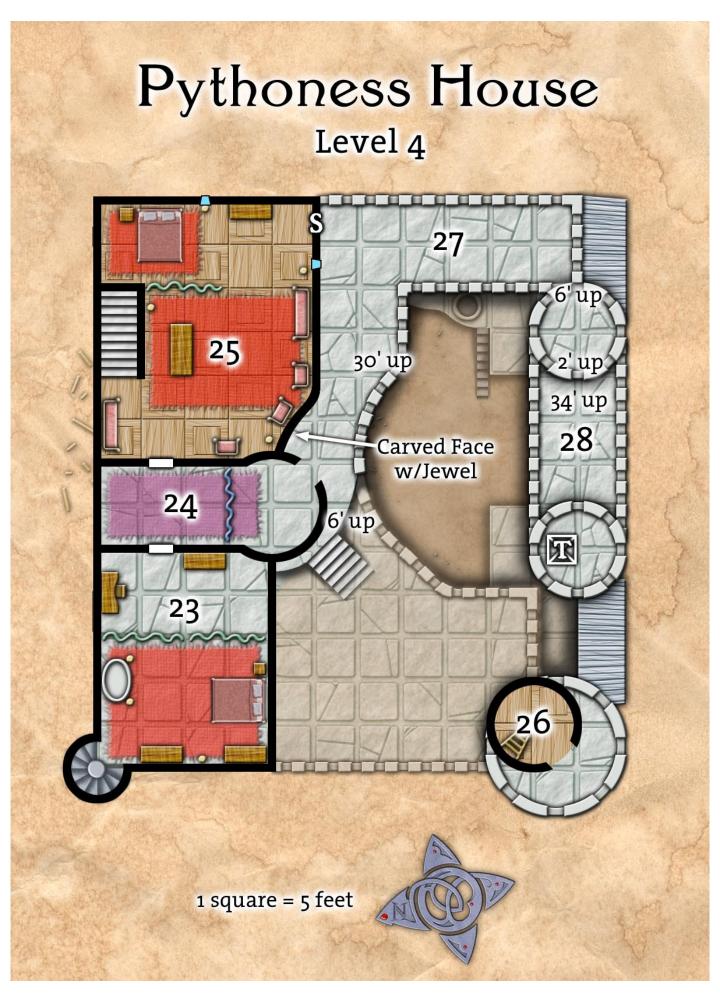
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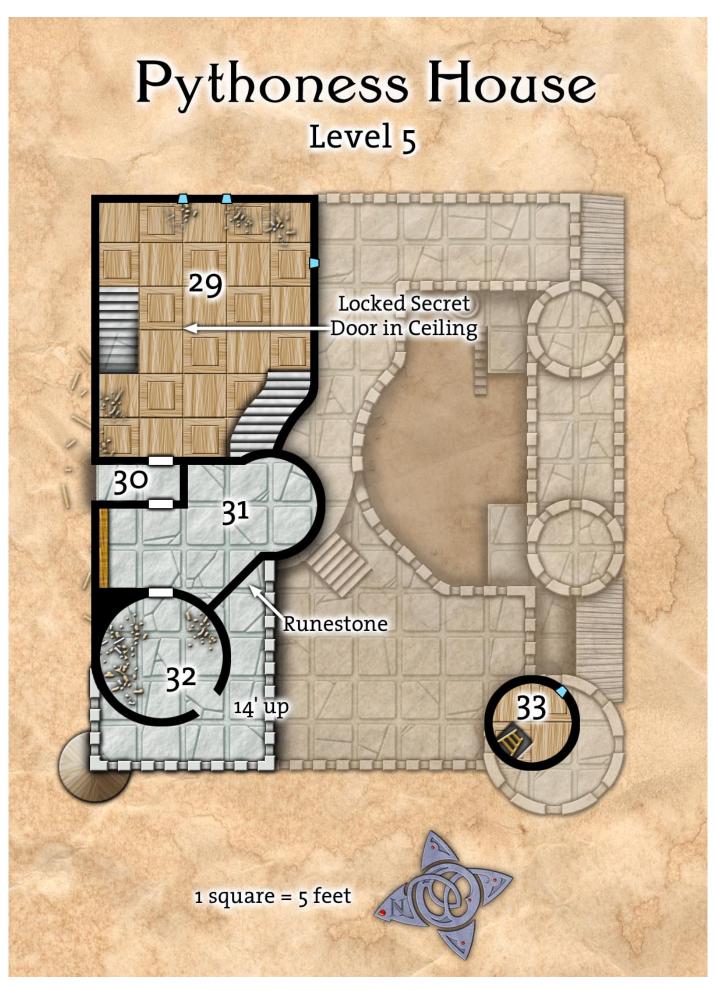


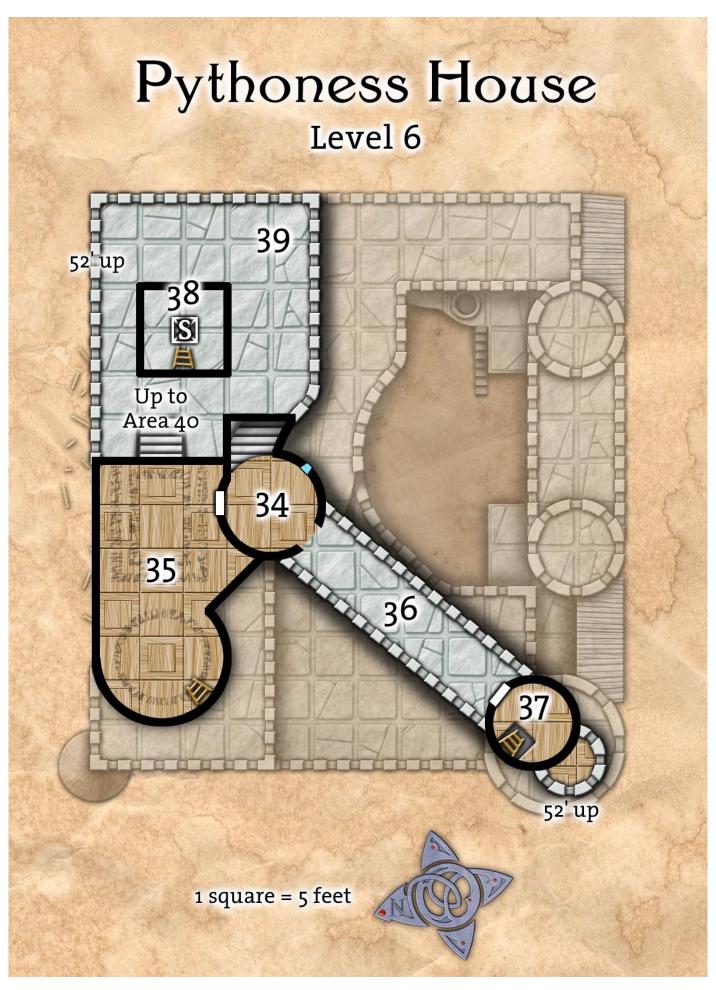
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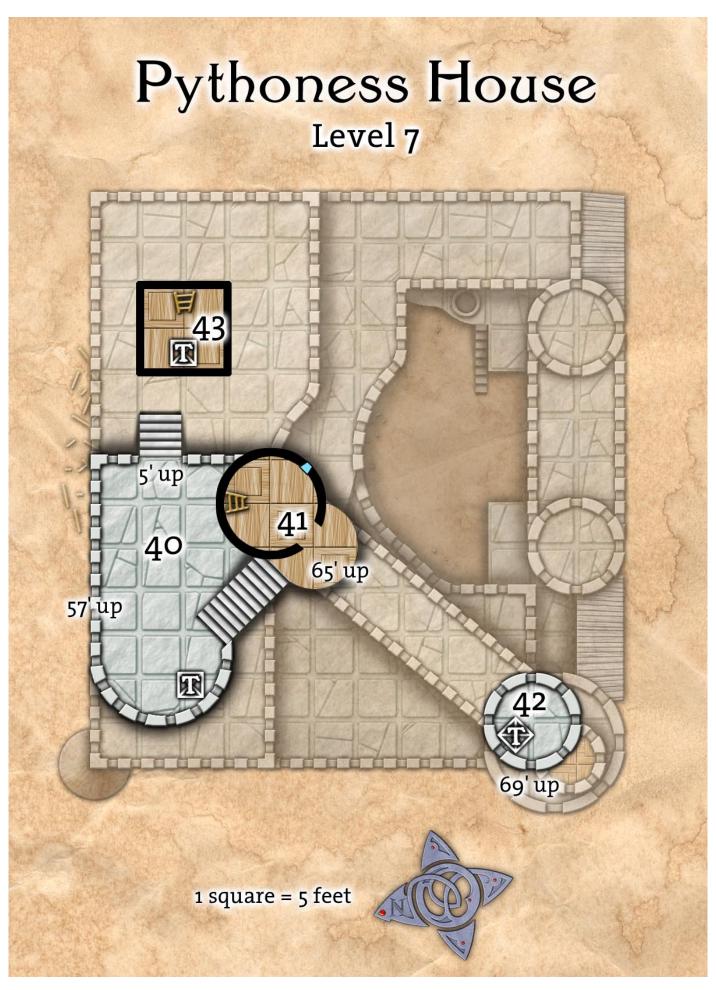


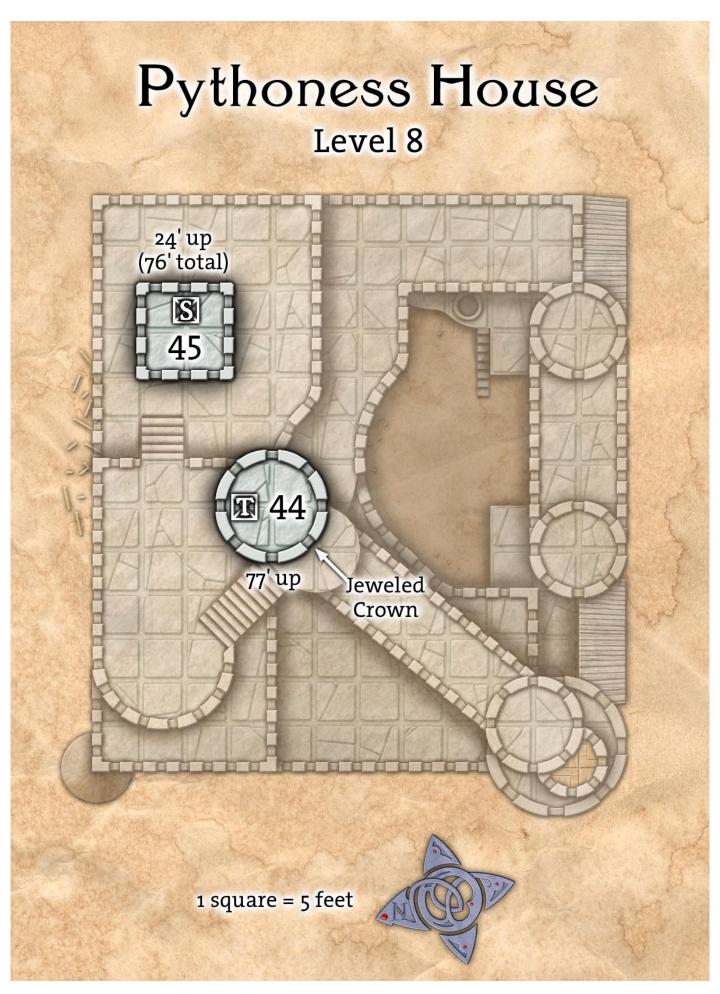
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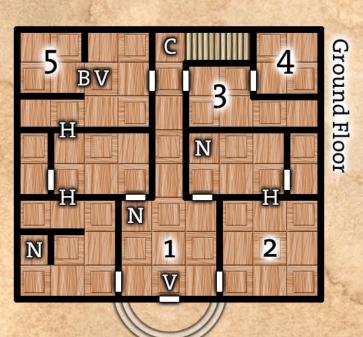
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# The Apartment House





B = Broken Down Door

C = Cocoon

🔳 = Hole in the Wall

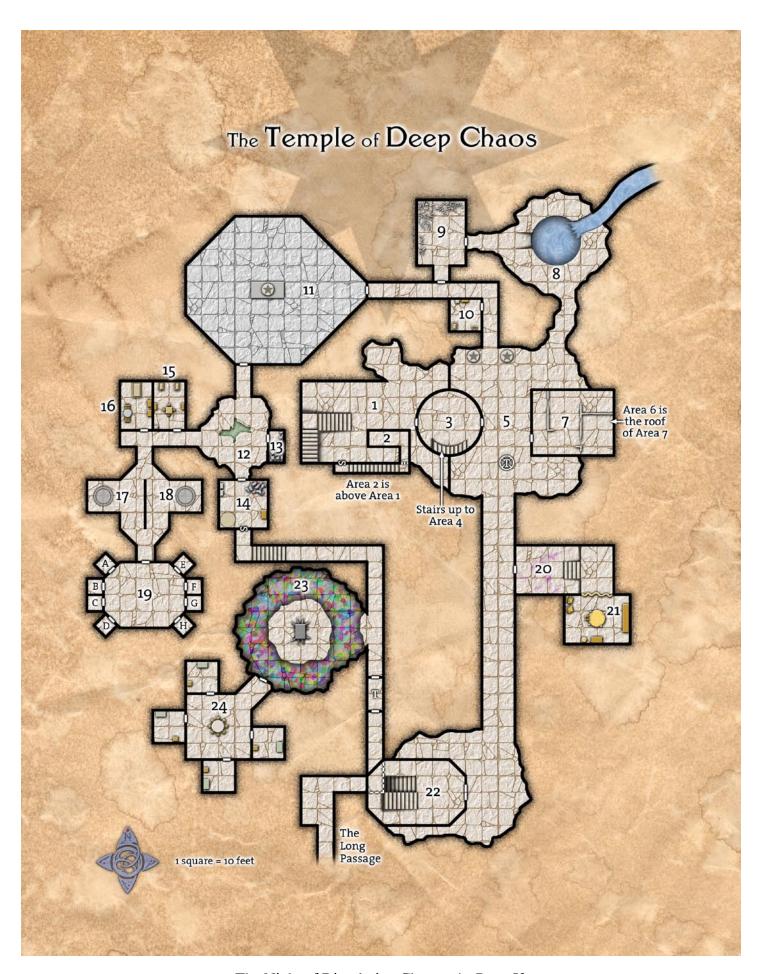
N = Nest

▼ = Violet Slime



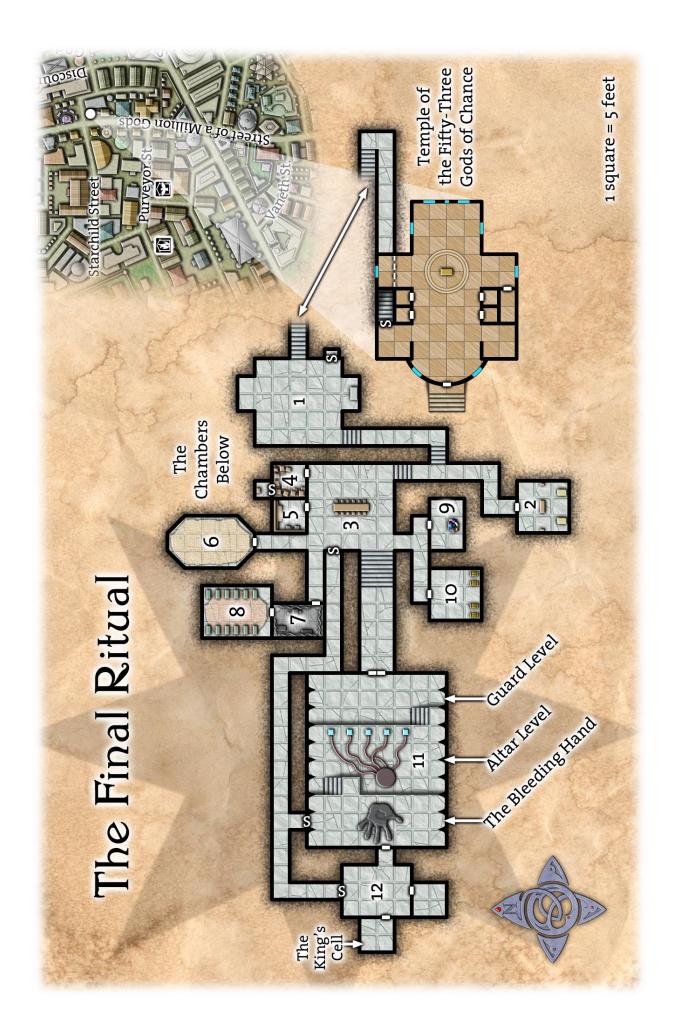
1 square = 10 feet

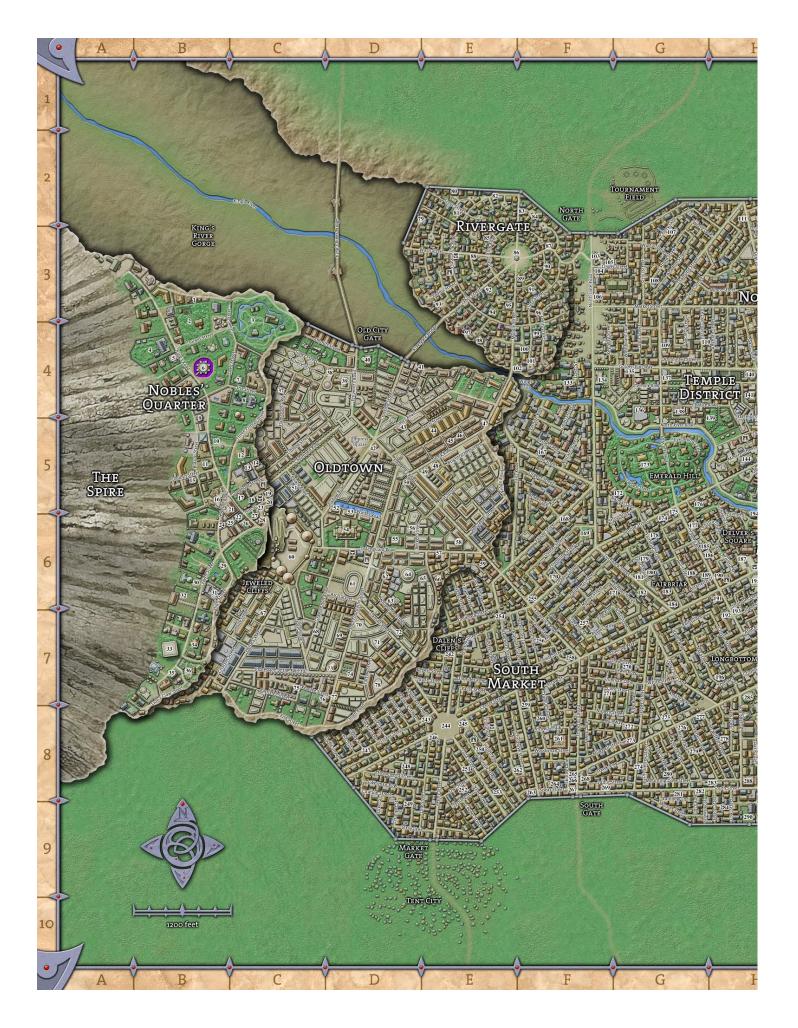
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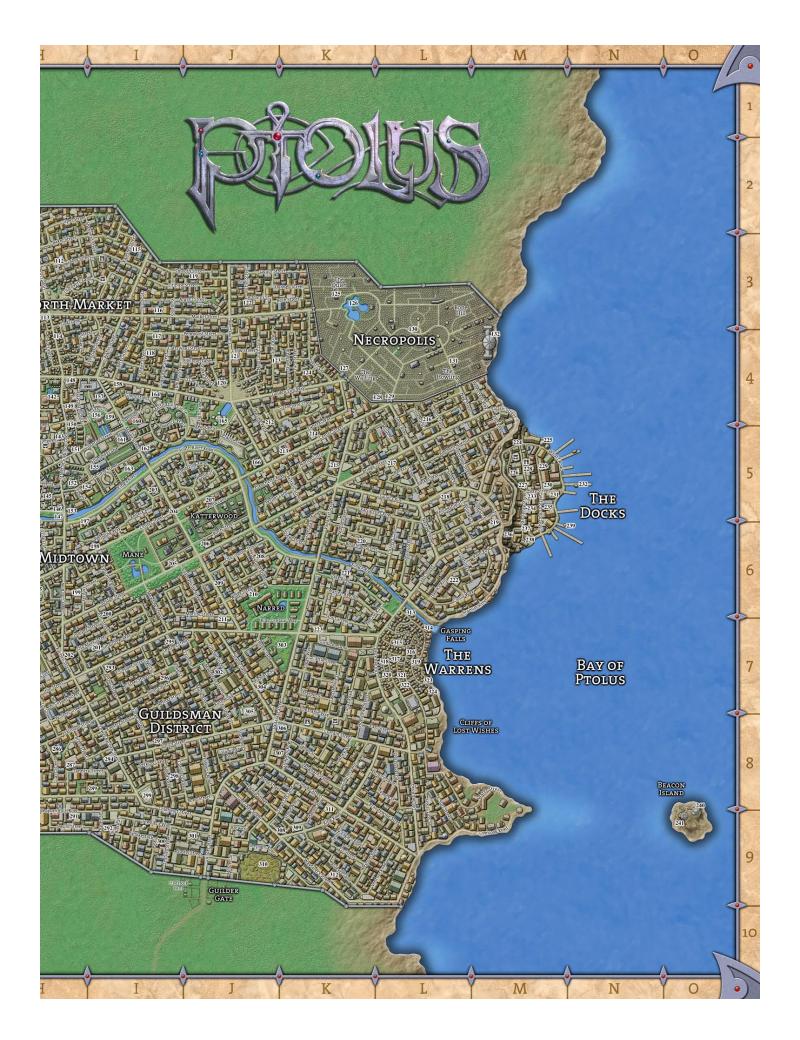


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The Night of Dissolution Chapter 5 - Page 71

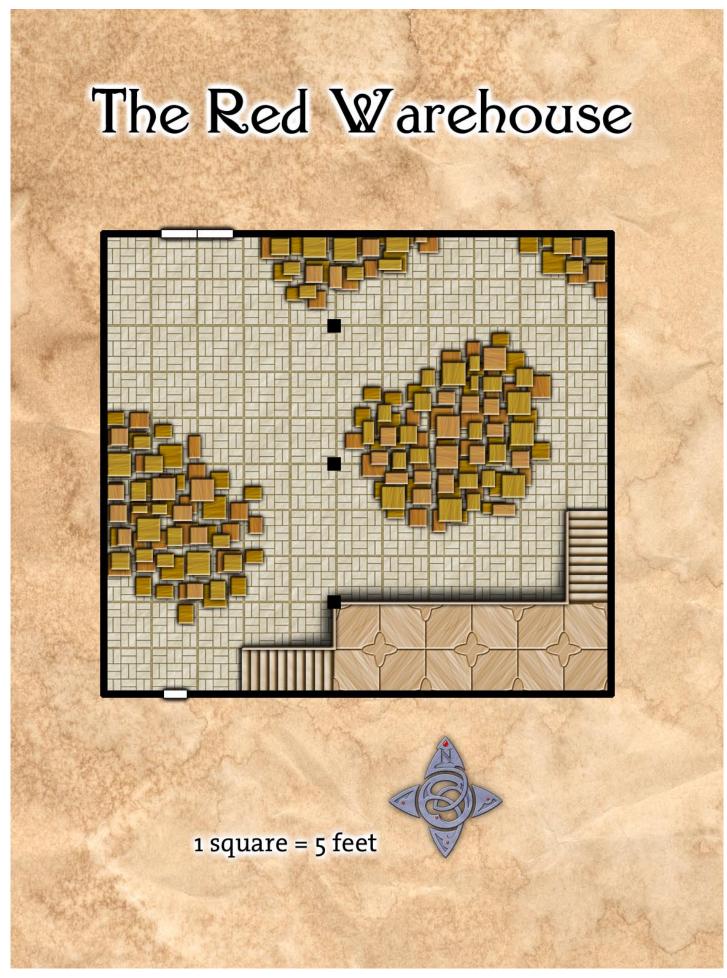


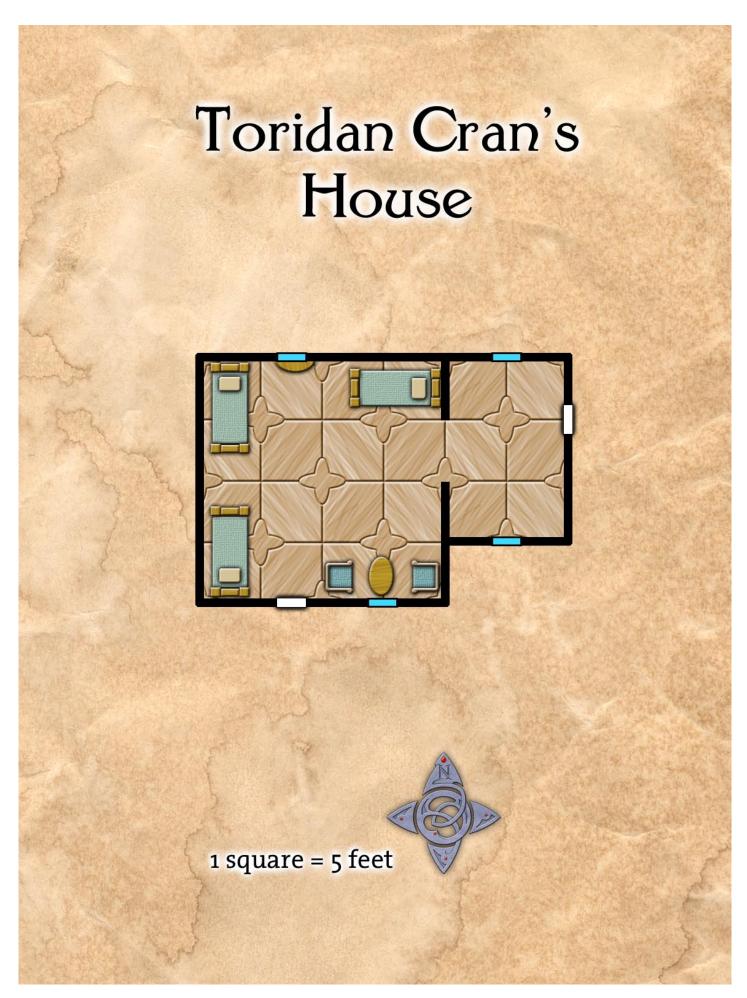




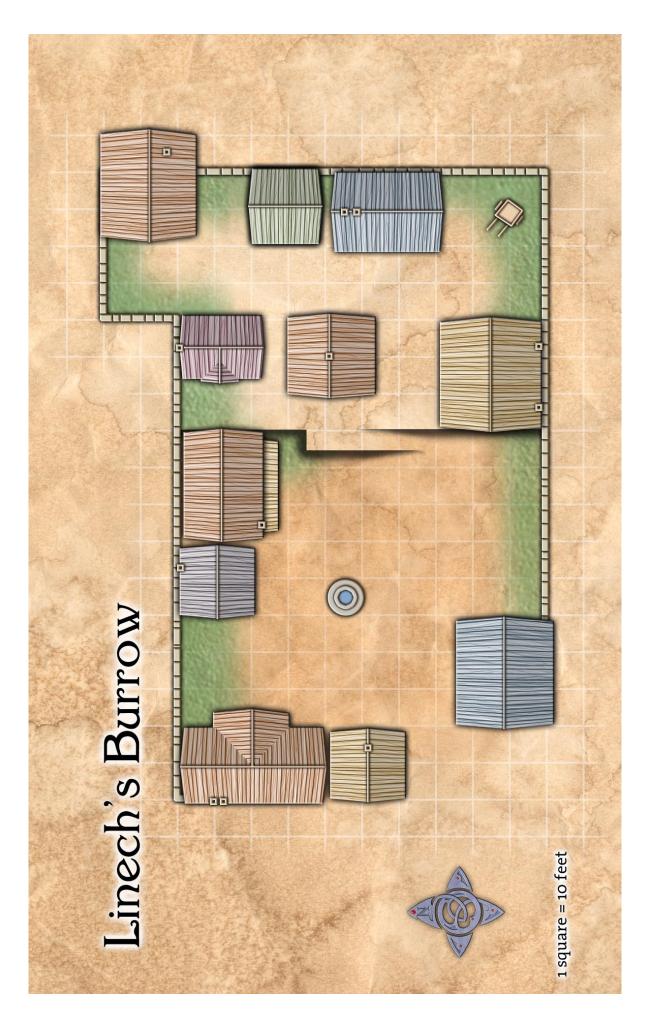


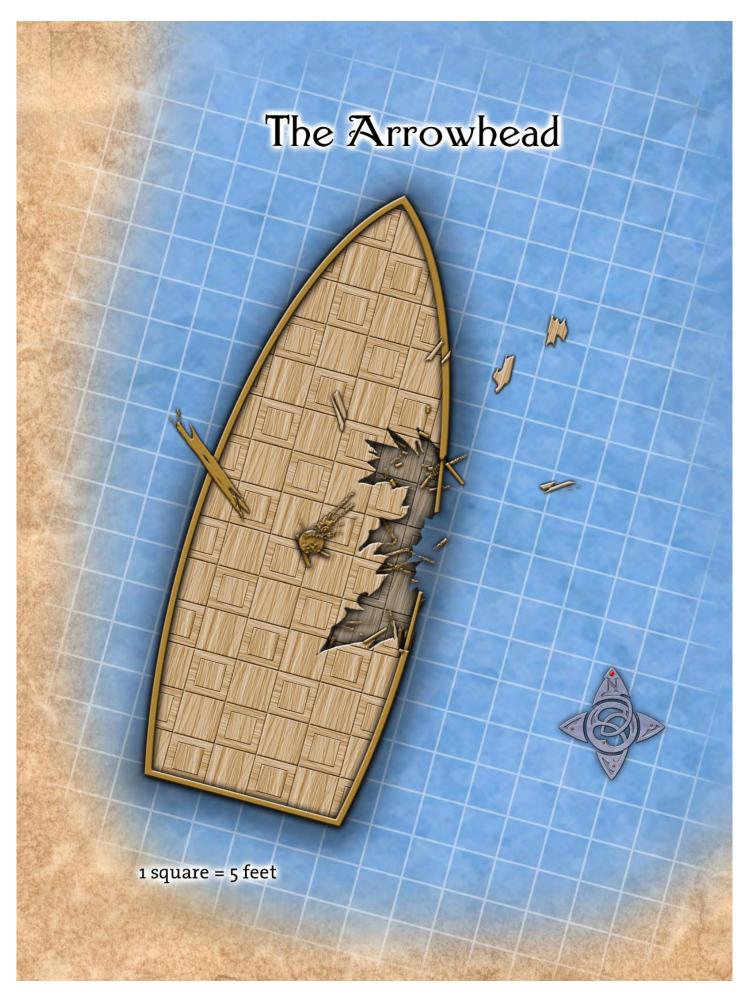
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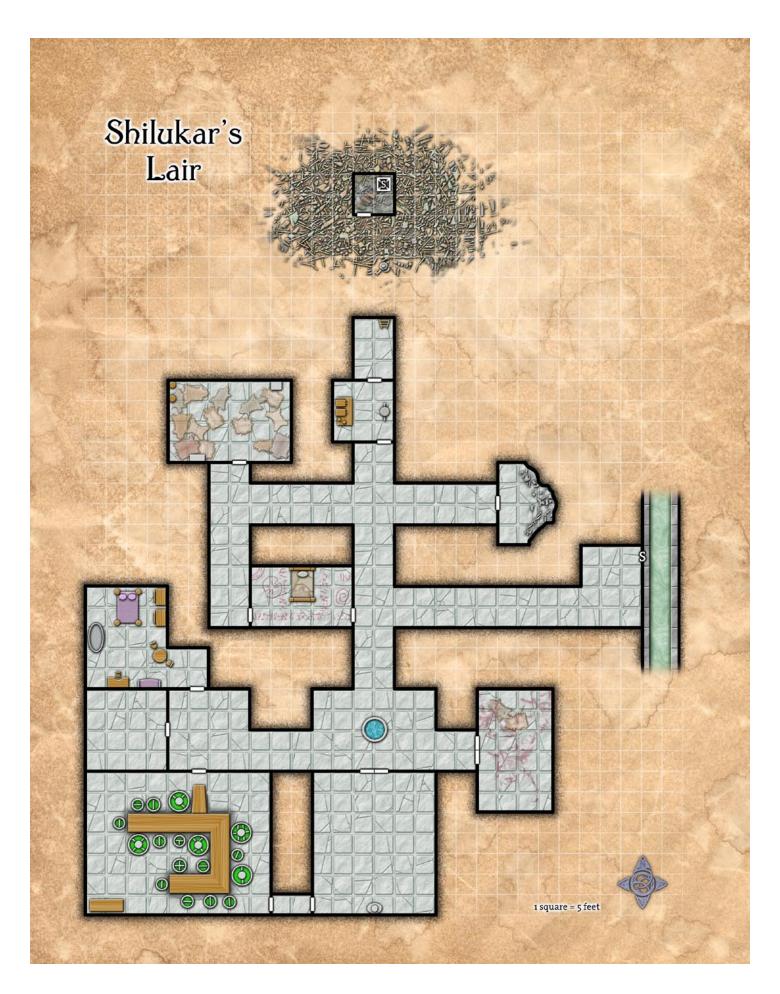


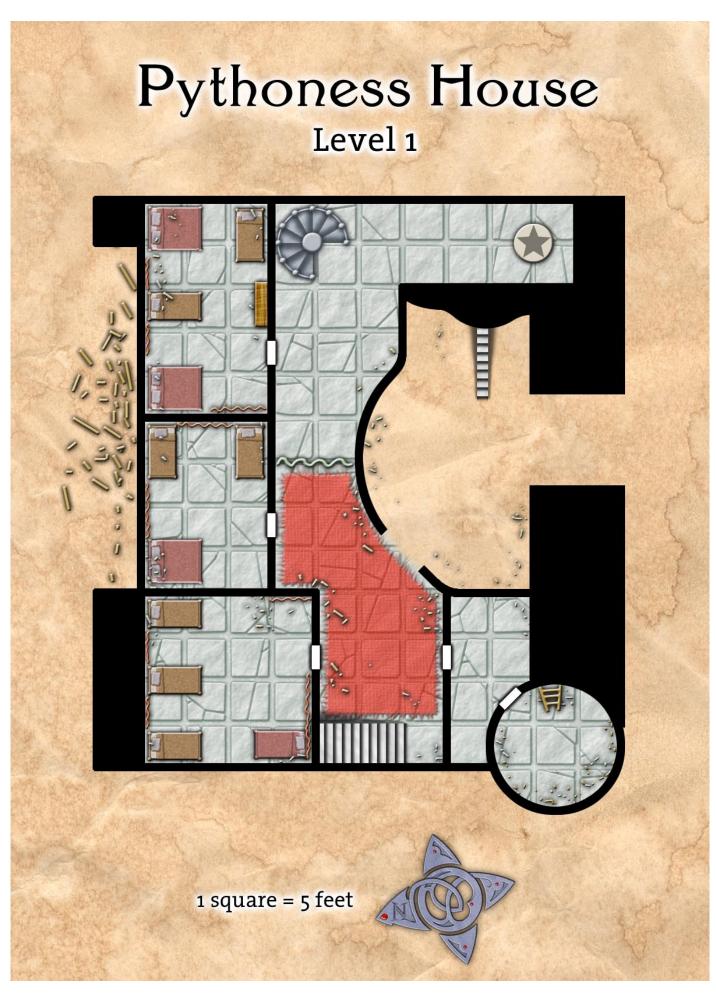




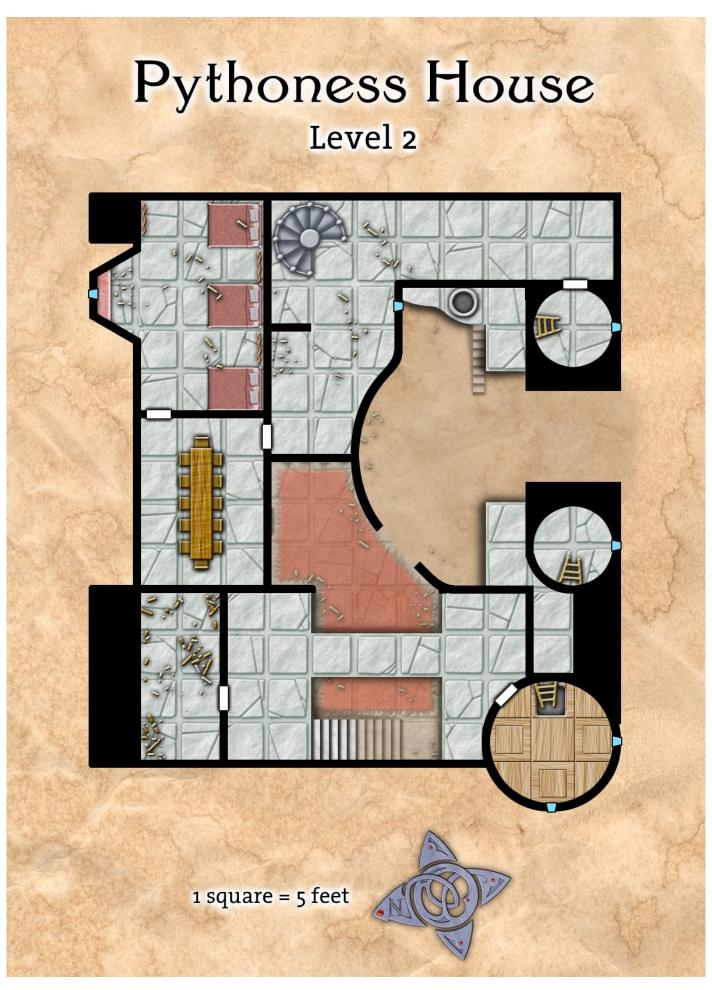
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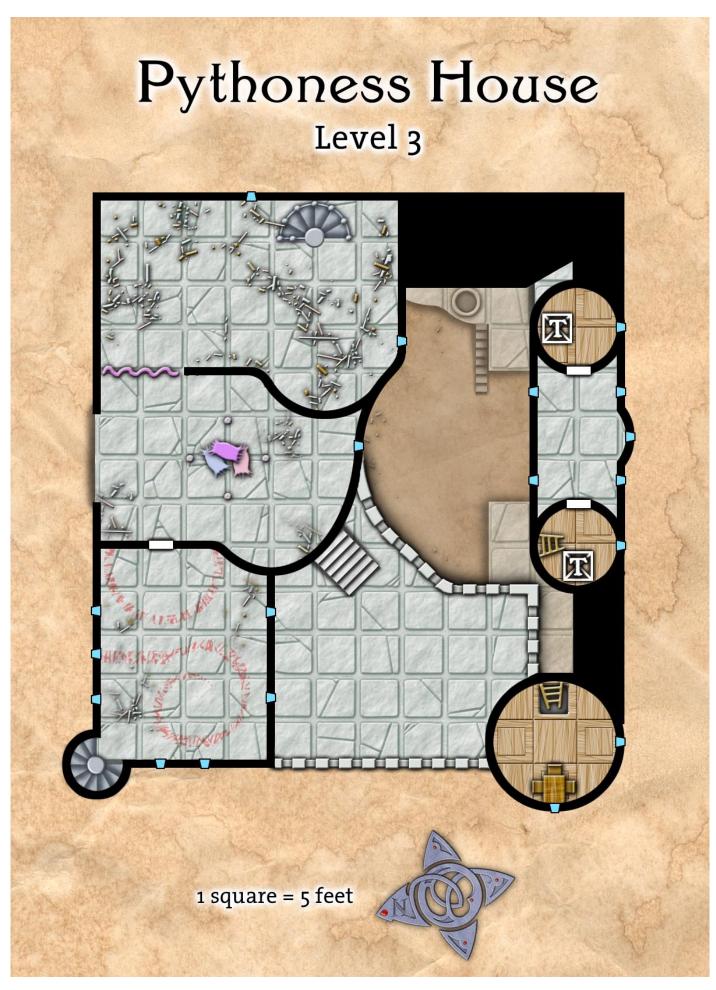
David Holden (free product)

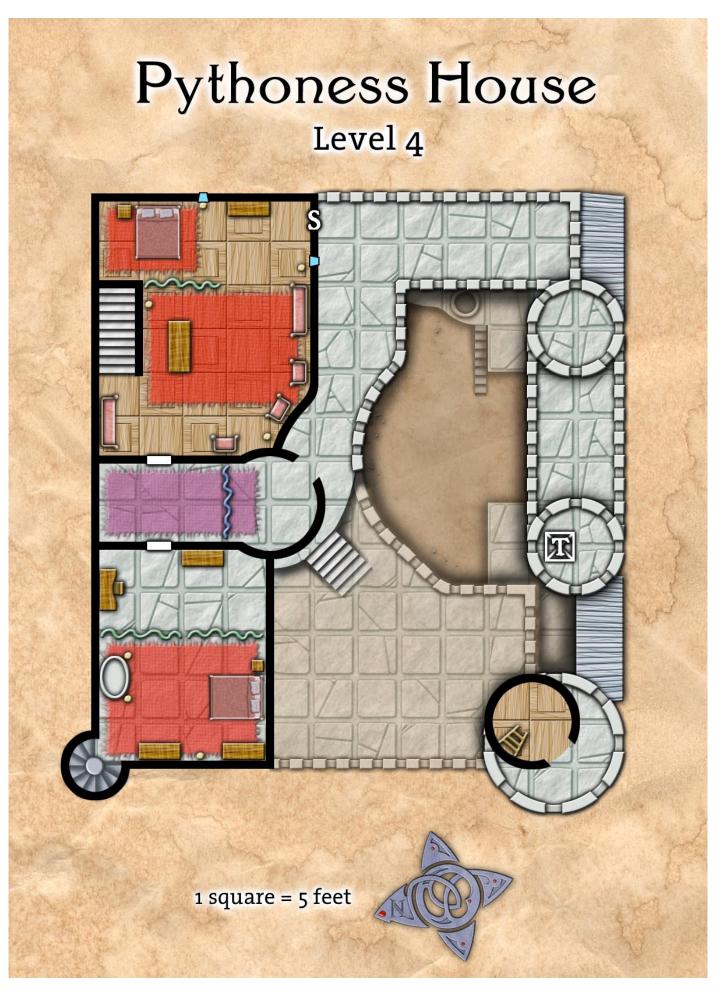


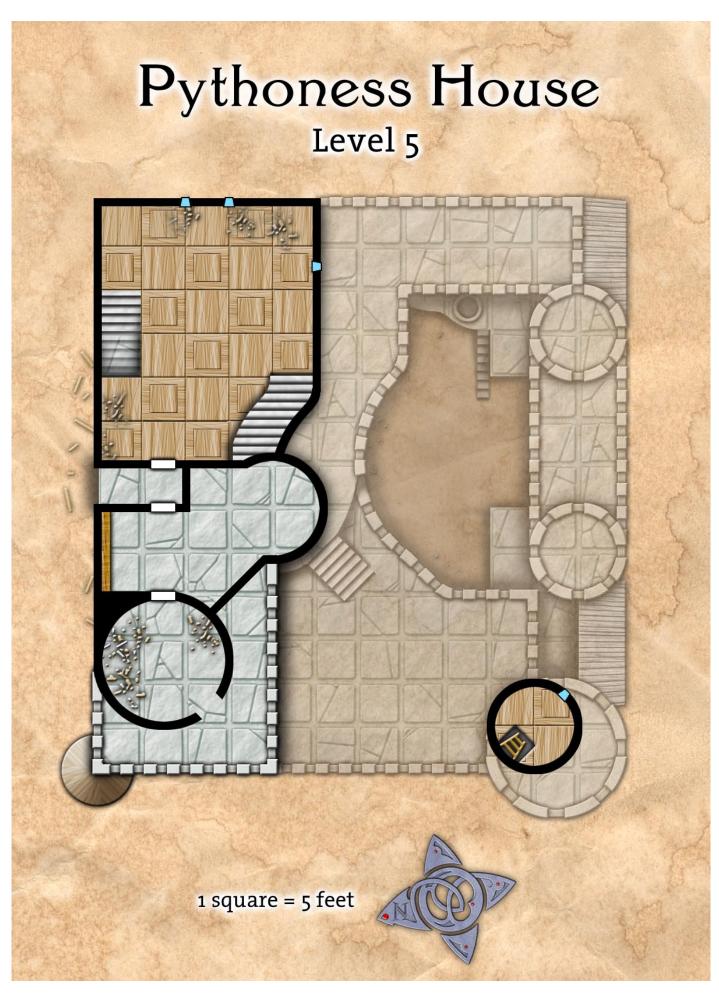


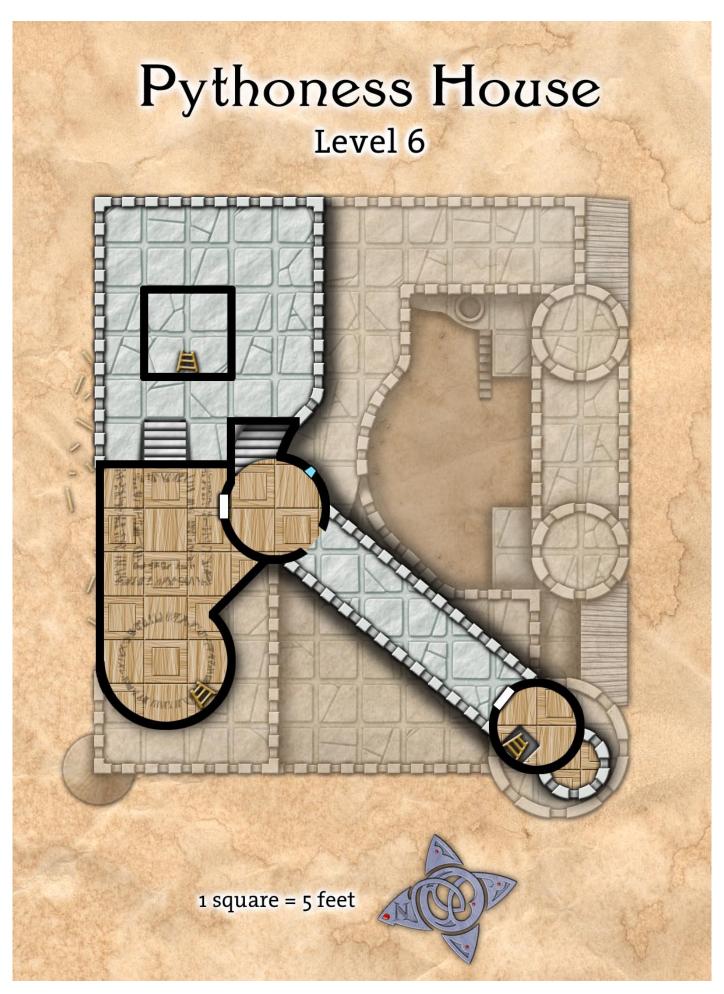
The Night of Dissolution Chapter 1 - Page 13

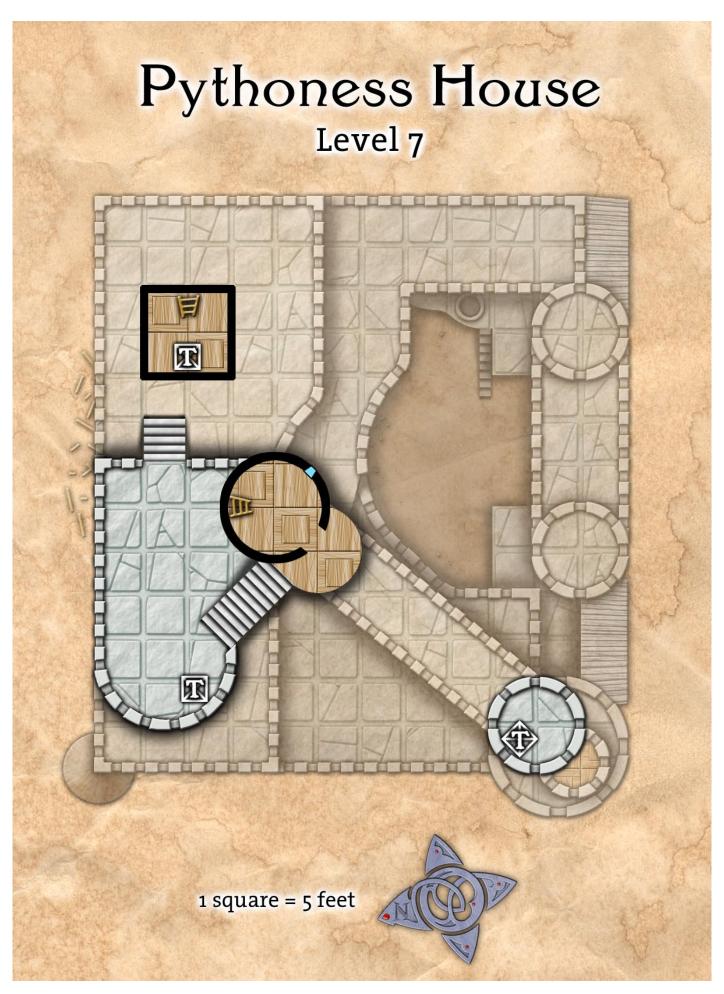


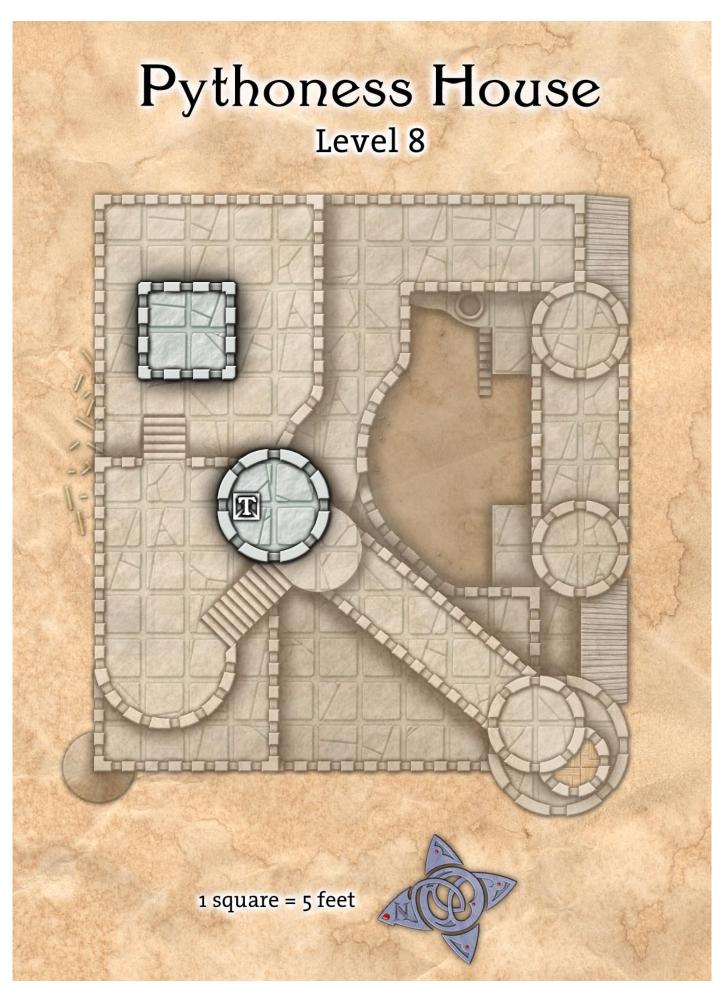


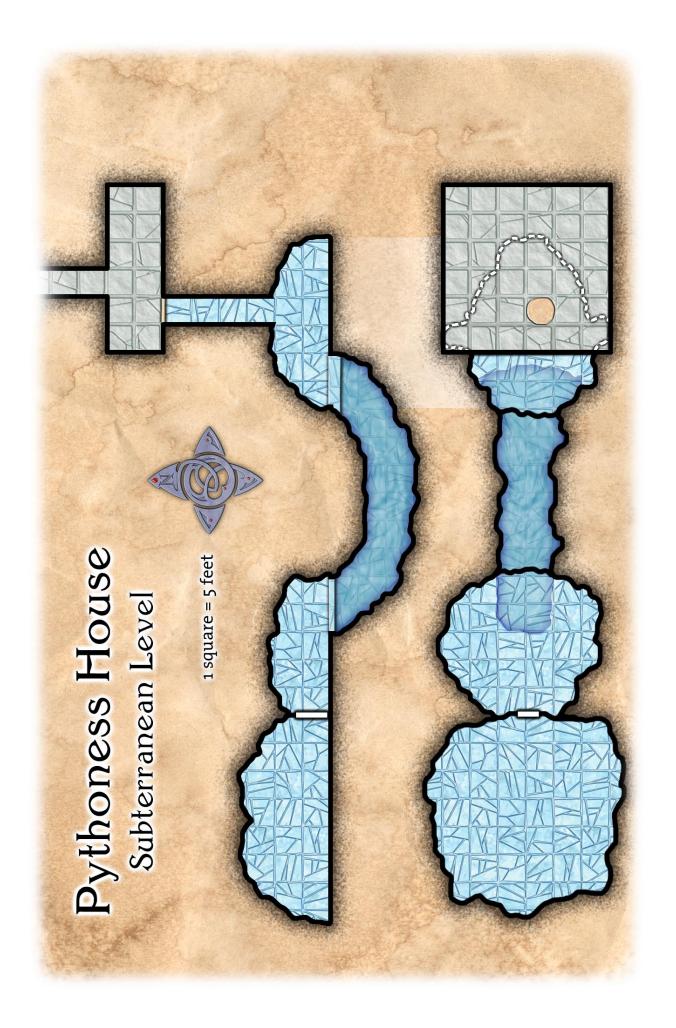








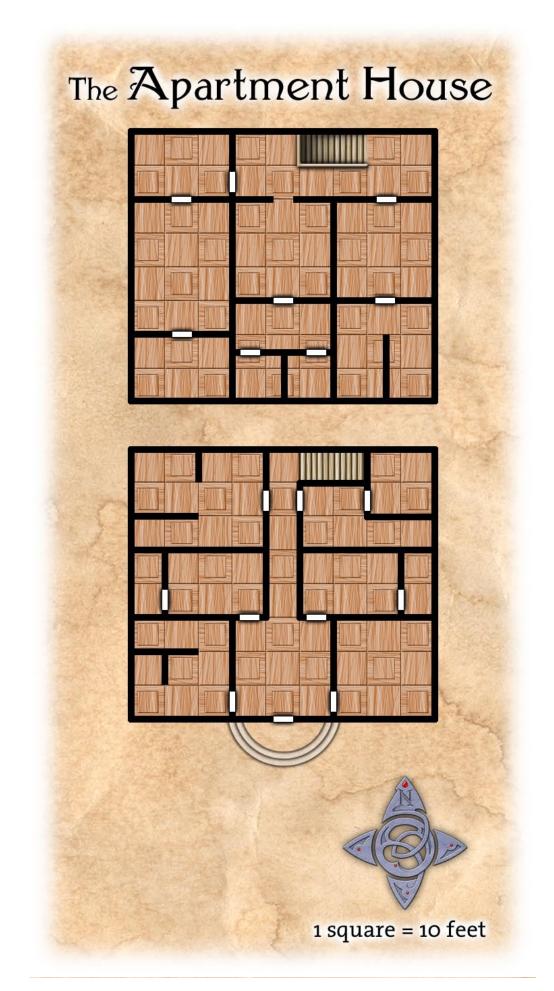




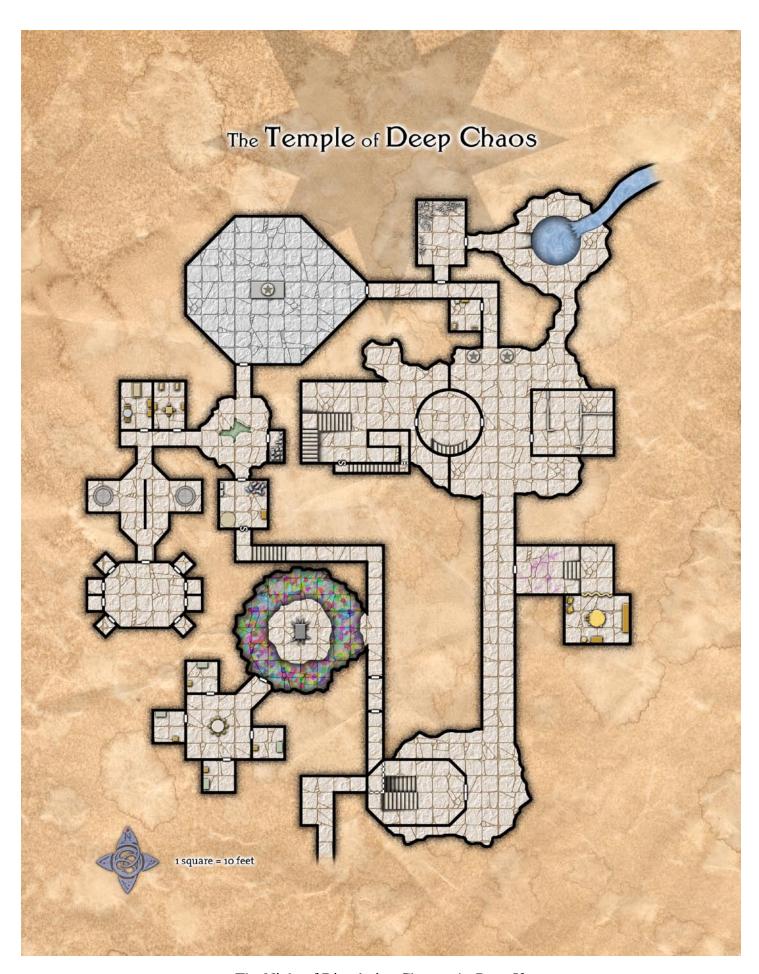




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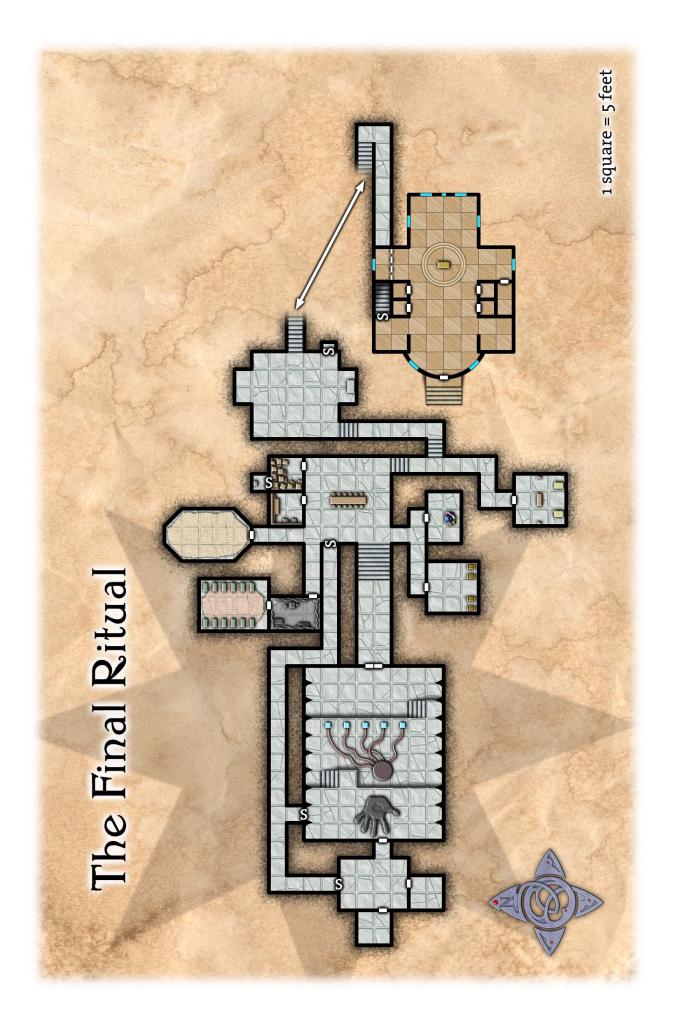


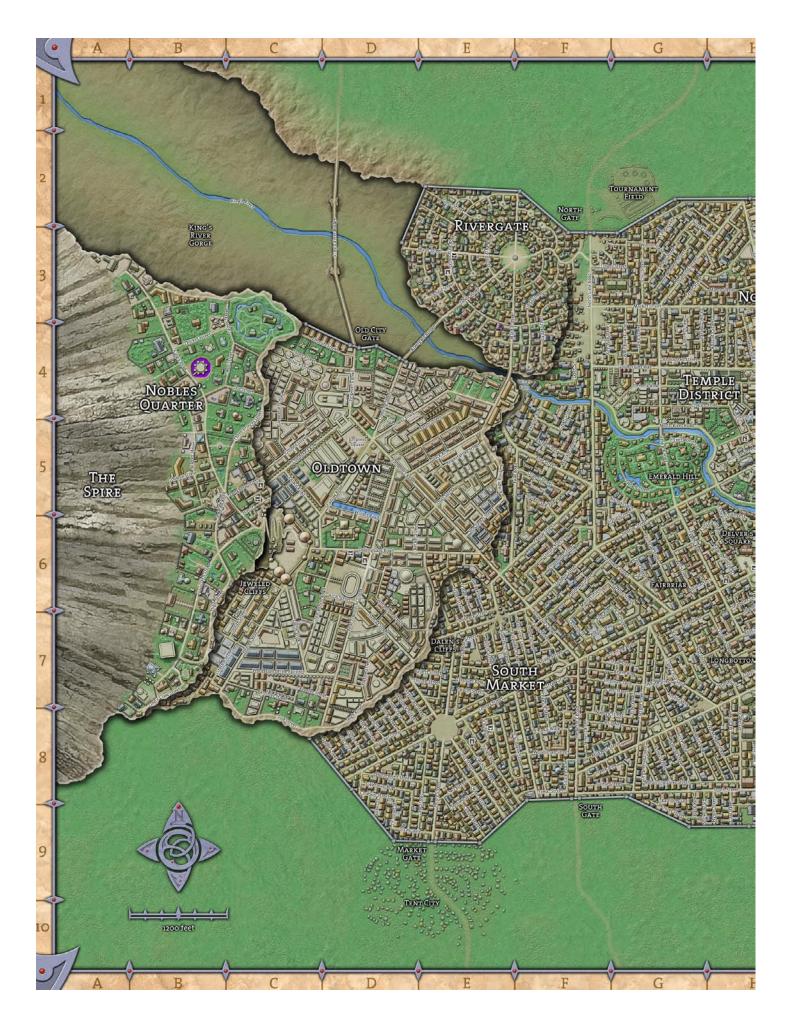
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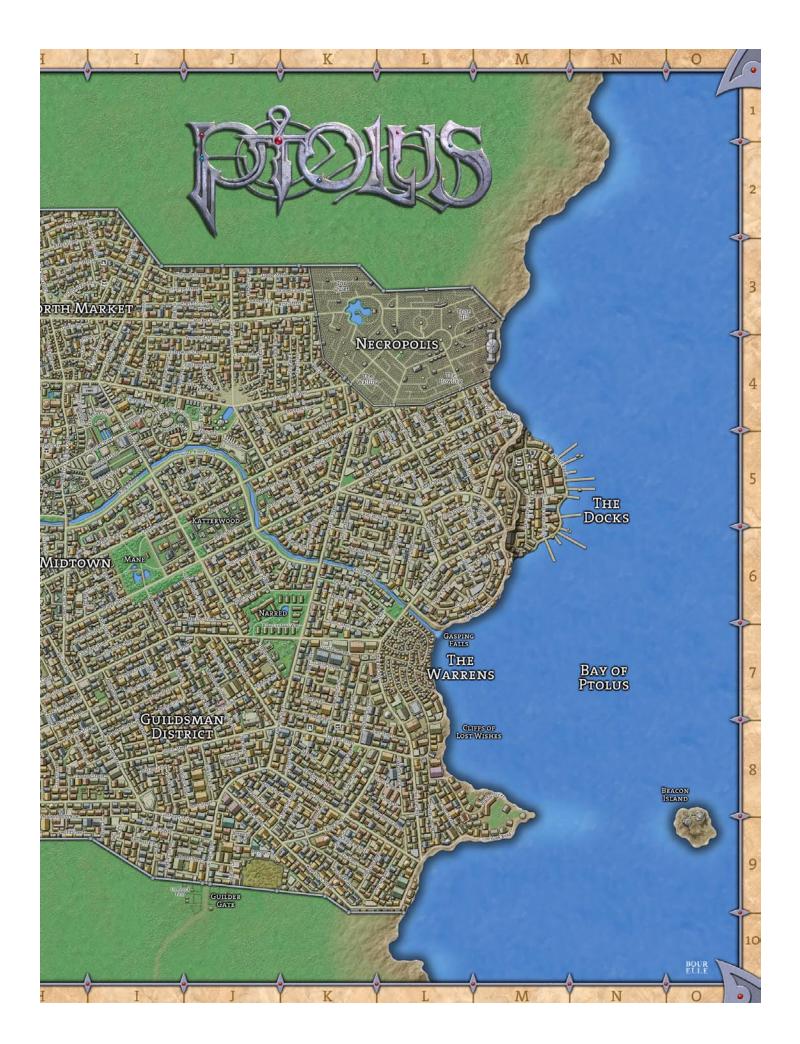


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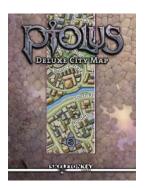
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## Try these great products!



Inside the Ptolus Deluxe City Map you will find sixty six map tiles detailing the entire city of Ptolus. When printed and assembled, these map tiles will create a detailed wall map of Monte Cook's City by the Spire. With only the streets and districts labeled on this map it is both GM and player friendly. It has no numbered locations to attract player curiosity.

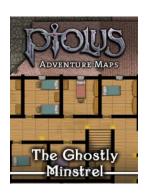
During your Ptolus campaign, smaller sections of the map can be printed out for making notes or as player handouts. If you need a map of Oldtown, just find the rows and columns for the tiles you need using the included map guide and print only the tiles you will be using.

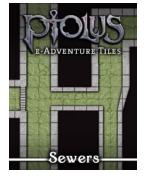
In addition to the sixty six tiles, four large map sections have been provided for those with access to large format printing. When fully assembled, the Ptolus Deluxe City Map measures over 80 inches wide.

Welcome to Ptolus Adventure Maps: The Ghostly Minstrel. Inside you will find 24 terrain tiles detailing the three floors of this Midtown landmark and focal point of the delvers who plumb the depths below the city.

An inn, a pub, and a restaurant all in one, the Ghostly Minstrel is the adventurer's meeting place of choice. It has earned a reputation as the central feature of Delver's Square and is sure to become a recurring fixture in any Ptolus campaign.

Ptolus Adventure Maps feature detailed miniatures scale map tiles of locales pulled straight from the pages of Monte Cook's Ptolus! Simply print them, trim them out, and bring the excitement of the City by the Spire to your tabletop.





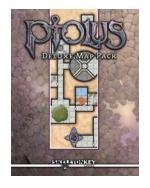
Design your own miniatures scale sewers beneath the city of Ptolus!

Ptolus e-Adventure Tiles: Sewers lets you customize miniatures scale encounter areas in the waterways beneath the streets of Ptolus. This set of 25 six inch square tiles provides both main and medium sewer lines as described in Chaper 21 of Ptolus: City by the Spire – complete with walkways, murky water, intersections, and arched stone bridges. In addition, there are ten bonus tiles to link this set with any other e-Adventure Tiles Cave or Sewer set to create ratman tunnels or connections to the deeper sewers below Oldtown.

Use the thumbnail tiles in the introduction file to design your sewer encounters, print only the tiles you need, trim them out, and they are ready for the tabletop. The only thing missing will be the smell.

Inside the Ptolus Deluxe Map Pack you will find over eighty maps originally appearing in Ptolus: Monte Cook's City by the Spire. Each map is presented as a full page image for easy reference and includes the original labeled version and a version with most of the labels removed. Only title, scale, and compass have been left on the unlabeled maps. Each map references the chapter and page number in Ptolus: Monte Cook's City by the Spire so you can find the information you need quickly during game play. Perfect as a GM utility or as player handouts, these maps will be a welcome addition to any Ptolus campaign.

Look for the Ptolus Bonus Map Pack coming the first week of September. This free PDF features labeled and unlabeled versions of all the maps for the adventures found in chapter 33 of Ptolus along with those found in Night of Dissolution.





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